

FILE PDF XML IN A NUTSHELL

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Xml In A Nutshell Introduction

XML in a Nutshell

If you're a developer working with XML, you know there's a lot to know about XML, and the XML space is evolving almost moment by moment. But you don't need to commit every XML syntax, API, or XSLT transformation to memory; you only need to know where to find it. And if it's a detail that has to do with XML or its companion standards, you'll find it--clear, concise, useful, and well-organized--in the updated third edition of XML in a Nutshell. With XML in a Nutshell beside your keyboard, you'll be able to: Quick-reference syntax rules and usage examples for the core XML technologies, including XML, DTDs, Xpath, XSLT, SAX, and DOM Develop an understanding of well-formed XML, DTDs, namespaces, Unicode, and W3C XML Schema Gain a working knowledge of key technologies used for narrative XML documents such as web pages, books, and articles technologies like XSLT, Xpath, Xlink, Xpointer, CSS, and XSL-FO Build data-intensive XML applications Understand the tools and APIs necessary to build data-intensive XML applications and process XML documents, including the event-based Simple API for XML (SAX2) and the tree-oriented Document Object Model (DOM) This powerful new edition is the comprehensive XML reference. Serious users of XML will find coverage on just about everything they need, from fundamental syntax rules, to details of DTD and XML Schema creation, to XSLT transformations, to APIs used for processing XML documents. XML in a Nutshell also covers XML 1.1, as well as updates to SAX2 and DOM Level 3 coverage. If you need explanation of how a technology works, or just need to quickly find the precise syntax for a particular piece, XML in a Nutshell puts the information at your fingertips. Simply put, XML in a Nutshell is the critical, must-have reference for any XML developer.

Xml in a Nutshell: a Desktop Quick Reference

XML in a Nutshell thoroughly explains the basic rules that all XML documents--and all XML document creators--must adhere to. Quick-reference chapters also detail syntax rules and usage examples for the core XML technologies, including XML, DTDs, SPath, XSLT, SAX, and DOM.

XML in a Nutshell

An updated quick-reference covering the fundamental rules that all XML documents and authors must follow. These include the use of XML for data-intensive documents, an exploration of technologies used for narrative XML documents such as Web pages and books, and the essentials of the basic XML standard.

XML in a Nutshell, 2nd Edition

& Critical rules of thumb employed by the experts - the things they almost always do or almost always avoid doing - to get the most out of XML. & Drawing on years of experience, Harold explains 50 ways to use XML to produce code that is extensible, legible, and maintainable. & The latest addition to Scott Meyers' Effective Software Development Series.

Effective XML

Comme prévu par ses concepteurs, XML s'impose inexorablement dans la plupart des champs de l'informatique moderne et passe ainsi du statut de \" nouvelle technologie \" à celui d'outil de travail pour des millions de développeurs et de webmasters. L'ambition de cette seconde édition de XML in a Nutshell est d'être une référence aussi concise que possible sur les principaux formats et API utilisés lors de l'analyse, la transformation et le rendu des sources de données XML. Ceux qui sont concernés par l'échange de données seront intéressés par les chapitres présentant ce qu'est un document XML, les DTD, les espaces de noms, l'internationalisation et XML Schema. Les webmasters tireront principalement profit des chapitres décrivant l'utilisation de XHTML et des CSS, des différents jeux de caractères autorisés, XLink et XPointer, ou encore RDF, SVG et RDDL, mais aussi ceux décrivant XPath, XSLT et XSL-FO. Les développeurs auront constamment sous la main non seulement la description complète de la norme XML, du format des DTD, des divers jeux de caractères et des espaces de noms, mais aussi les API fondamentales comme SAX2 (Simple API for XML) et DOM (Document Object Model) niveau 1 et 2. Bien entendu, les chapitres couvrant XPath et XSLT sont aussi fait pour eux. Les auteurs se sont attachés à ne parler que des langages, API et formats arrivés à maturité, pour lesquels il existe des outils ayant déjà fait leur preuve. Vous trouverez, pour chaque technique abordée non seulement un exposé exhaustif de sa syntaxe et de ses API, mais aussi des exemples d'utilisation concrets, qui vous montreront comment adapter les standards à vos besoins. Mieux qu'un simple aide-mémoire, cet ouvrage deviendra vite le compagnon indispensable de tout ceux qui travaillent de près ou de loin avec XML, qu'ils s'en servent comme format documentaire, ou comme format de données et d'échange.

XML in a nutshell

PLEASE PROVIDE SUMMARY

XML in a Nutshell. Deutsche Ausgabe

Discusses topics including parsing and validating XML documents in Perl, working with event streams, XML document trees, the Document Object Model, and turning arbitrary data sources into XML.

Processing XML with Java

A reference to the fundamental rules of XML details tags, grammar, placement, element names, attributes, and syntax.

Perl and XML

Updated and better than ever, this more focused revision provides comprehensive coverage of XML to anyone with a basic understanding of HTML and Web servers Featuring all-new examples, this book contains everything readers need to know to incorporate XML in their Web site plans, designs, and implementations Continues expert Elliotte Rusty Harold's well-known track record for delivering the best XML guidance available Includes coverage of the most recent XML 1.1 specification and the latest trends in XML Web publishing Companion Web site includes additional examples and reference material found in previous editions that readers may find useful

XML in a Nutshell

This second edition of the bestselling Learning XML provides web developers with a concise but grounded understanding of XML (the Extensible Markup Language) and its potential-- not just a whirlwind tour of XML. The author explains the important and relevant XML technologies and their capabilities clearly and succinctly with plenty of real-life projects and useful examples. He outlines the elements of markup--

demystifying concepts such as attributes, entities, and namespaces--and provides enough depth and examples to get started. Learning XML is a reliable source for anyone who needs to know XML, but doesn't want to waste time wading through hundreds of web sites or 800 pages of bloated text. For writers producing XML documents, this book clarifies files and the process of creating them with the appropriate structure and format. Designers will learn what parts of XML are most helpful to their team and will get started on creating Document Type Definitions. For programmers, the book makes syntax and structures clear. Learning XML also discusses the stylesheets needed for viewing documents in the next generation of browsers, databases, and other devices. Learning XML illustrates the core XML concepts and language syntax, in addition to important related tools such as the CSS and XSL styling languages and the XLink and XPointer specifications for creating rich link structures. It includes information about three schema languages for validation: W3C Schema, Schematron, and RELAX-NG, which are gaining widespread support from people who need to validate documents but aren't satisfied with DTDs. Also new in this edition is a chapter on XSL-FO, a powerful formatting language for XML. If you need to wade through the acronym soup of XML and start to really use this powerful tool, Learning XML, will give you the roadmap you need.

XML 1.1 Bible

First, there was HTML. Then along came JavaScript. Close on the heels of JavaScript came CSS and before you mastered that, along came XML. Behind every successful web page is an overworked and underappreciated webmaster with a big pile of books about various web technologies spilling out across their desk. That collection of books is a valuable resource for delving into the topics at depth (and at leisure). But when you need an answer fast, the dog-eared book you'll turn to again and again is the new third edition of Webmaster in a Nutshell. This concise and portable quick reference distills an immense amount of information on several languages and technologies into one compact reference book. This is one book that will pay for itself a thousand times over in time saved and increased productivity. Webmaster in a Nutshell puts a fast-paced introduction, detailed reference section, and quick reference guide to each technology all within easy reach. It's packed full of the genuinely useful information a webmaster needs daily, whatever the technology, including: HTML CSS XML CGI JavaScript HTTP PHP Apache This thorough, clear, and accessible reference makes it easy to find the information you want about the technologies you use. You'll keep your other books on the shelf; you'll keep Webmaster in a Nutshell next to your keyboard.

Learning XML

If you need to create or use formal descriptions of XML vocabularies, the W3C's XML Schema offers a powerful set of tools for defining acceptable document structures and content. An alternative to DTDs as the way to describe and validate data in an XML environment, XML Schema enables developers to create precise descriptions with a richer set of datatypes--such as booleans, numbers, currencies, dates and times--that are essential for today's applications. Schemas are powerful, but that power comes with substantial complexity. This concise book explains the ins and outs of XML Schema, including design choices, best practices, and limitations. Particularly valuable are discussions of how the type structures fit with existing database and object-oriented program contexts. With XML Schema, you can define acceptable content models and annotate those models with additional type information, making them more readily bound to programs and objects. Schemas combine the easy interchange of text-based XML with the more stringent requirements of data exchange, and make it easier to validate documents based on namespaces. You'll find plenty of examples in this book that demonstrate the details necessary for precise vocabulary definitions. Topics include: Foundations of XML Schema syntax Flat, \"russian-doll\"

Webmaster in a Nutshell

This fast-paced and thorough tutorial/reference contains everything an experienced web developer needs to put XML to work on established or new web sites. XML Bible, Gold Edition covers the fundamentals of the XML language, with emphasis on the creation of XML pages and their publication on the Web; the

integration of XML with HTML, databases, and scripting languages to build complex applications. This book also covers Cascading Style Sheets and XSL Transformation; and supplemental technologies such as XLinks and XPointers.

XML Schema

Written by experts on the Microsoft® .NET programming platform, ADO.NET in a Nutshell delivers everything .NET programmers will need to get a jump-start on ADO.NET technology or to sharpen their skills even further. In the tradition of O'Reilly's In a Nutshell Series, ADO.NET in a Nutshell is the most complete and concise source of ADO.NET information available. ADO.NET is the suite of data access technologies in the .NET Framework that developers use to build applications services accessing relational data and XML. Connecting to databases is a fundamental part of most applications, whether they are web, Windows®, distributed, client/server, XML Web Services, or something entirely different. But ADO.NET is substantially different from Microsoft's previous data access technologies--including the previous version of ADO--so even experienced developers need to understand the basics of the new disconnected model before they start programming with it. Current with the .NET Framework 1.1, ADO.NET in a Nutshell offers one place to look when you need help with anything related to this essential technology, including a reference to the ADO.NET namespaces and object model. In addition to being a valuable reference, this book provides a concise foundation for programming with ADO.NET and covers a variety of issues that programmers face when developing web applications or Web Services that rely on database access. Using C#, this book presents real world, practical examples that will help you put ADO.NET to work immediately. Topics covered in the book include: An Introduction to ADO.NET Connections, Commands and DataReaders Disconnected Data Advanced DataSets Transactions DataViews and Data Binding XML and the DataSet Included with the book is a Visual Studio .NET add-in that integrates the entire reference directly into your help files. When combining ADO.NET in a Nutshell with other books from O'Reilly's .NET In a Nutshell series, you'll have a comprehensive, detailed and independent reference collection that will help you become more productive.

XML Bible

The XML Pocket Reference, 2nd Edition, is both a handy introduction to XML terminology and syntax, and a quick reference to XML instructions, attributes, entities, and datatypes. The new edition introduces information on XSLT (Extensible Stylesheet Language Transformations) and Xpath.

ADO.NET in a Nutshell

When you have questions about C# 10 or .NET 6, this best-selling guide has the answers you need. C# is a language of unusual flexibility and breadth, and with its continual growth, there's always so much more to learn. In the tradition of O'Reilly's Nutshell guides, this thoroughly updated edition is simply the best one-volume reference to the C# language available today. Organized around concepts and use cases, this comprehensive and complete reference provides intermediate and advanced programmers with a concise map of C# and .NET that also plumbs significant depths. Get up to speed on C#, from syntax and variables to advanced topics such as pointers, closures, and patterns Dig deep into LINQ, with three chapters dedicated to the topic Explore concurrency and asynchrony, advanced threading, and parallel programming Work with .NET features, including regular expressions, networking, assemblies, spans, reflection, and cryptography

XML Pocket Reference

Details a variety of front-end technologies and techniques and reviews Web design fundamentals while explaining how to work with HTML, graphics, and multimedia and interactive applications.

C# 10 in a Nutshell

When you have questions about C# 7.0 or the .NET CLR and its core Framework assemblies, this bestselling guide has the answers you need. Since its debut in 2000, C# has become a language of unusual flexibility and breadth, but its continual growth means there's always more to learn. Organized around concepts and use cases, this updated edition provides intermediate and advanced programmers with a concise map of C# and .NET knowledge. Dive in and discover why this Nutshell guide is considered the definitive reference on C#. Get up to speed on the C# language, from the basics of syntax and variables to advanced topics such as pointers, operator overloading, and dynamic binding Dig deep into LINQ via three chapters dedicated to the topic Explore concurrency and asynchrony, advanced threading, and parallel programming Work with .NET features, including XML, regular expressions, networking, serialization, reflection, application domains, and security Delve into Roslyn, the modular C# 7.0 compiler-as-a-service

Web Design in a Nutshell

"The book addresses a sorely missing set of considerations in the real world... This is a very timely book." - Peter Herzum, author of Business Component Factory and CEO of Herzum Software XML is a tremendous enabler for platform agnostic data and metadata exchanges. However, there are no clear processes and techniques specifically focused on the engineering of XML structures to support reuse and integration simplicity, which are of particular importance in the age of application integration and Web services. This book describes the challenges of using XML in a manner that promotes simplification of integration, and a high degree of schema reuse. It also describes the syntactical capabilities of XML and XML Schemas, and the similarities (and in some cases limitations) of XML DTDs. This book presents combinations of architectural and design approaches to using XML as well as numerous syntactical and working examples. * Designed to be read three different ways: skim the margin notes for quick information, or use tables in the appendix to locate sections relevant to a particular issue, or read cover-to-cover for the in-depth treatment. * Contains numerous tables that describe datatypes supported by the most common DBMSs and map to XML Schema supported data types. * Unique focus on the value added role and processes of the data architect as they apply to enterprise use of XML.

C# 7.0 in a Nutshell

Provides information on XAML, a declarative language used to build user interfaces.

XML for Data Architects

Demonstrates the programming language's strength as a Web development tool, covering syntax, data types, built-ins, the Python standard module library, and real world examples.

XAML in a Nutshell

* The complete solution! This revolution in product design incorporates 6 books in 1 straightforward desk reference. Provides in depth coverage of the many features and specifications of XML, the data interchange standard of choice. * XML All in One For Dummies is a true desk reference designed to guide readers through the features and specifications of the leading edge XML dialects and help them develop their own custom Web applications all under one cover. * Covers XML basics, using DTD's with XML, XML namespaces, XML schemas, styling XML documents, XML's linking languages, XML tools, using XML in the real world, and more. * The first two editions of XML For Dummies have sold more than 85,000 units. * According to Microsoft's CEO Steve Ballmer "XML will become the universal medium by which Web sites and users of Web sites communicate." * Written by NIIT a global training, IT consulting and software development organization. NIIT trains over 150,000 individuals each year in Information Technology areas. * The For Dummies series a repeat winner, now with more than 100 million books in print.

Python in a Nutshell

As a developer new to Web Services, how do you make sense of this emerging framework so you can start writing your own services today? This concise book gives programmers both a concrete introduction and a handy reference to XML web services, first by explaining the foundations of this new breed of distributed services, and then by demonstrating quick ways to create services with open-source Java tools. Web Services make it possible for diverse applications to discover each other and exchange data seamlessly via the Internet. For instance, programs written in Java and running on Solaris can find and call code written in C# that run on Windows XP, or programs written in Perl that run on Linux, without any concern about the details of how that service is implemented. A common set of Web Services is at the core of Microsoft's new .NET strategy, Sun Microsystems's Sun One Platform, and the W3C's XML Protocol Activity Group. In this book, author Ethan Cerami explores four key emerging technologies: XML Remote Procedure Calls (XML-RPC) SOAP - The foundation for most commercial Web Services development Universal Discovery, Description and Integration (UDDI) Web Services Description Language (WSDL) For each of these topics, Web Services Essentials provides a quick overview, Java tutorials with sample code, samples of the XML documents underlying the service, and explanations of freely-available Java APIs. Cerami also includes a guide to the current state of Web Services, pointers to open-source tools and a comprehensive glossary of terms. If you want to break through the Web Services hype and find useful information on these evolving technologies, look no further than Web Services Essentials.

XML Pocket Reference

This title is a high-speed tutorial and handy quick reference to the APIs for implementing web services in Java. It is intended for Java developers who need to implement Java web services or who need their applications to access existing web services.

XML All-in-One Desk Reference For Dummies

Creating robust software requires the use of efficient algorithms, but programmers seldom think about them until a problem occurs. Algorithms in a Nutshell describes a large number of existing algorithms for solving a variety of problems, and helps you select and implement the right algorithm for your needs -- with just enough math to let you understand and analyze algorithm performance. With its focus on application, rather than theory, this book provides efficient code solutions in several programming languages that you can easily adapt to a specific project. Each major algorithm is presented in the style of a design pattern that includes information to help you understand why and when the algorithm is appropriate. With this book, you will: Solve a particular coding problem or improve on the performance of an existing solution Quickly locate algorithms that relate to the problems you want to solve, and determine why a particular algorithm is the right one to use Get algorithmic solutions in C, C++, Java, and Ruby with implementation tips Learn the expected performance of an algorithm, and the conditions it needs to perform at its best Discover the impact that similar design decisions have on different algorithms Learn advanced data structures to improve the efficiency of algorithms With Algorithms in a Nutshell, you'll learn how to improve the performance of key algorithms essential for the success of your software applications.

Web Services Essentials

The second edition of this concise guide to VBScript includes additional chapters and a complete reference that has been fully updated to cover all aspects of the latest version of the software. The book will make a useful addition to the desk of all Web application developers and system administrators.

Java Web Services in a Nutshell

XML, the Extensible Markup Language, is everywhere: the syntax of choice for newly designed document formats across almost all computer applications. Now used daily by developers, XML is living up to its reputation as one of the most important developments in document interchange in the history of computing. A perennial bestseller, the handy XML Pocket Reference from O'Reilly has been revised once again to give you quick access to the latest goods. In addition to its comprehensive look at XML, this third edition has been updated with new material on Namespaces and XML Schema--considered among the most important elements in current XML use--along with RELAX NG and Schematron, additional powerful tools for describing XML document structures. Like other titles in O'Reilly's Pocket Reference series, the XML Pocket Reference, 3rd Edition features a well-organized format that gets right to the point. As a result, it's already won over the allegiance of developers everywhere. If you need XML answers quick and on the fly, this compact book is most definitely the book for you.

Algorithms in a Nutshell

This comprehensive guide has been fully revised to cover UML 2.0, today's standard method for modelling software systems. Filled with concise information, it's been crafted to help IT professionals read, create, and understand system artefacts expressed using UML. Includes an example-rich tutorial for those who need familiarizing with the system.

VBScript in a Nutshell

St.Laurent's popular primer offers Web developers a quick start to understanding and implementing XML. This third edition of XML: A Primer, 3rd Edition, includes new developments in XML technology regarding XLink, XPointer, XPath and XSLT. This guide for Web developers explains the differences and similarities between SGML, HTML, and XML, and provides you with a solid understanding of how to create custom tags and Document Type Definitions (DTDs). You'll also find discussion on the impact of XML Schemas and RELAX.

XML Pocket Reference

Cocoa® is more than just a collection of classes, and is certainly more than a simple framework. Cocoa is a complete API set, class library, framework, and development environment for building applications and tools to run on Mac OS® X. With over 240 classes, Cocoa is divided into two essential frameworks: Foundation and Application Kit. Above all else, Cocoa is a toolkit for creating Mac OS X application interfaces, and it provides access to all of the standard Aqua® interface components such as menus, toolbars, windows, buttons, to name a few. Cocoa in a Nutshell begins with a complete overview of Cocoa's object classes. It provides developers who may be experienced with other application toolkits the grounding they'll need to start developing Cocoa applications. Common programming tasks are described, and many chapters focus on the larger patterns in the frameworks so developers can understand the larger relationships between the classes in Cocoa, which is essential to using the framework effectively. Cocoa in a Nutshell is divided into two parts, with the first part providing a series of overview chapters that describe specific features of the Cocoa frameworks. Information you'll find in Part I includes: An overview of the Objective-C language Coverage of the Foundation and Application Kit frameworks Overviews of Cocoa's drawing and text handling classes Network services such as hosts, Rendezvous URL services, sockets, and file handling Distributed notifications and distributed objects for interapplication communication Extending Cocoa applications with other frameworks, including the AddressBook, DiscRecording, and Messaging frameworks The second half of the book is a detailed quick reference to Cocoa's Foundation and Application Kit (AppKit) classes. A complement to Apple's documentation, Cocoa in a Nutshell is the only reference to the classes, functions, types, constants, protocols, and methods that make up Cocoa's Foundation and Application Kit frameworks, based on the Jaguar release (Mac OS X 10.2). Peer-reviewed and approved by Apple's engineers to be part of the Apple Developer Connection (ADC) Series, Cocoa in a Nutshell is the book developers will want close at hand as they work. It's the desktop quick reference they can keep by their side

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UML 2.0 in a Nutshell

This book shows XML programmers how to use XSLT to transform XML documents.

XML

When you have questions about C# 9.0 or .NET 5, this best-selling guide has the answers you need. C# is a language of unusual flexibility and breadth, but with its continual growth there's so much more to learn. In the tradition of O'Reilly's Nutshell guides, this thoroughly updated edition is simply the best one-volume reference to the C# language available today. Organized around concepts and use cases, C# 9.0 in a Nutshell provides intermediate and advanced programmers with a concise map of C# and .NET that also plumbs significant depths. Get up to speed on C#, from syntax and variables to advanced topics such as pointers, records, closures, and patterns Dig deep into LINQ with three chapters dedicated to the topic Explore concurrency and asynchrony, advanced threading, and parallel programming Work with .NET features, including regular expressions, networking, spans, reflection, and cryptography

Cocoa in a Nutshell

The Java Enterprise APIs are building blocks for creating enterprise-wide distributed applications in Java. "Java Enterprise in a Nutshell" covers the RMI, Java IDL, JDBC, JNDI, Java Servlet, and Enterprise JavaBeans APIs, with a fast-paced tutorial and compact reference material on each technology.

XSLT and XPATH

No matter how flexible and convenient digital information has become, we haven't done away with the need to see information in print. Extensible Style Language-Formatting Objects, or XSL-FO, is a set of tools developers and web designers use to describe page printouts of their XML (including XHTML) documents. If you need to produce high quality printed material from your XML documents, then XSL-FO provides the bridge. XSL-FO is one of the few books to go beyond a basic introduction to the technology. While many books touch on XSL-FO in their treatment of XSLT, this book offers in-depth coverage of XSL-FO's features and strengths. Author Dave Pawson is well known in the XSLT and XSL-FO communities, and maintains the XSLT FAQ. An online version of this book has helped many developers master this technology. XSL-FO is the first time this reference is available in print. The first part of the book provides an overview of the technology and introduces the XSL-FO vocabulary. The author discusses how to choose among today's implementations, explains how to describe pages, and shows you what is going on in the processor in terms of layout. You'll learn about the basics of formatting and layout as well as readability. The second part focuses on smaller pieces: blocks, inline structures, graphics, color and character level formatting, concluding by showing how to integrate these parts into a coherent whole. XSL-FO also explores organizational aspects you'll need to consider? how to design your stylesheets strategically rather than letting them evolve on their own. XSL-FO is more than just a guide to the technology; the book teaches you how to think about the formatting of your documents and guides you through the questions you'll need to ask to ensure that your printed documents meet the same high standards as your computer-generated content. Written for experienced XML developers and web designers, no other book contains as much useful information on this practical technology.

C# 9.0 in a Nutshell

An accessible and step-by-step approach to using VB.NET and XML enterprise application development XML is a tool for interacting with, describing, and transporting data between machines across networks and across the Internet—perfectly suited for Microsoft's .NET plan to fully integrate the Internet into distributed computing. By using real-world and fully-functional examples, this book quickly brings Visual Basic programmers and developers up to speed on XML for enterprise application development. The authors include an overview of XML and how it works with VB.NET, then explain how to use it to manipulate data in distributed environments. Companion Web site at www.vb-helper.com features the complete working code for all the examples built in the book. Microsoft Technologies .NET Platform: The next big overhaul to Microsoft's technologies that will bring enterprise distributed computing to the next level by fully integrating the Internet into the development platform. This will allow interaction between any machine, on any platform, and on any device. Visual Basic.NET: The update to this popular visual programming language will offer greater Web functionality, more sophisticated object-oriented language features, links to Microsoft's new common runtime, and a new interface. ASP.NET: A programming framework (formerly known as Active Server Pages) for building powerful Web-based enterprise applications; can be programmed using VB.NET or C#. C#: Microsoft's new truly object-oriented programming language that builds on the strengths of C++ and the ease of Visual Basic; promises to give Sun's Java a run for its money.

Java Enterprise in a Nutshell

XSLT is an essential tool for converting XML into other kinds of documents: HTML, PDF file, and many others. It's a critical technology for XML-based platforms such as Microsoft .NET, Sun Microsystems' Sun One, as well as for most web browsers and authoring tools. As useful as XSLT is, however, most people have a difficult time getting used to its peculiar characteristics. The ability to use advanced techniques depends on a clear and exact understanding of how XSLT templates work and interact. The XSLT 1.0 Pocket Reference from O'Reilly wants to make sure you achieve that level of understanding. With its concise approach, this handy pocket guide quickly gets you up to speed on XSLT 1.0 so you can convert XML like a seasoned pro. In addition to covering the basics of stylesheet structure, it also explains how to: use template rules create a result tree apply conditional processing transform multiple source documents employ number formatting Thanks to their convenient, quick-reference format, O'Reilly's Pocket References spare you from having to hunt through larger books for answers. They deliver just what you need to get the job done in a timely fashion. And the XSLT 1.0 Pocket Reference is no different—it's the ideal companion to have at your desk when you need an answer fast.

XSL-FO

Have you ever needed to convert documents from XML to HTML ? Or from one XML vocabulary to another ? Extensible Stylesheet Transformations (XSLT) provide a critical bridge between XML processing and more familiar HTML, as well as between XML vocabularies. XSLT demonstrates how to use this powerful, but complex, tool for a wide variety of conversions. Examples illustrate many different cases and techniques, giving you working code to explore and modify for your own purposes. Originally created for page layout, XSLT has grown into one of the core technologies used by most developers processing XML. Through clear and entertaining explanations, this book shows you how to use XSLT as a general-purpose translation tool, a system for reorganizing document content, and a tool for generating multiple results (including HTML, VRML, and SVG) from the same content. Though XSLT is extremely useful, it can also be daunting to new users. XSLT uses an XML-based template syntax combined with a terse vocabulary called XPath that identifies how the template applies to the original document. The understanding of \" variables \" in XSLT is very different from the understanding of \" variables \" in procedural languages, for instance. Getting started with XSLT is difficult, and advanced techniques require a thorough understanding of how XSLT templates work and interact with one another. XSLT brings it all together, giving developers both a thorough tutorial and a reference. It examines both XSLT and XPath, a critical companion standard, and explores subjects ranging from basic transformations to complex sorting and linking. In addition, the book explores extension functions on various XSLT processors and how to combine multiple documents with XSLT. Examples

demonstrate all of the techniques described. Examples also illustrate how to use XSLT to generate a wide variety of target document types, including HTML, SVG, JPEG, Java source code, and XSLT stylesheets.

Visual Basic .NET and XML

XSLT 1.0 Pocket Reference

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